



**Gamers for Giving 2011
Starcraft 2 Tournament**

Welcoming back PC gaming to Gamers for Giving, our 2011 event will host our first BYOC (bring your own computer) Starcraft 2 tournament! A 1vs1 best of three, double elimination tournament, our Starcraft 2 event will have room for a maximum number of 32 players. The player able to secure a 1st place finish in the tournament will be awarded \$500.00*. A prize of \$250.00 will be awarded to the player who finishes in second place.* The tournament costs \$25.00 to enter per player.

Like our 100 Person Console LAN party, the Starcraft 2 tournament is a BYOC event. Players will need to bring their own computers / laptops, as well as necessary peripherals to compete in the Starcraft 2 tournament. Gamers Outreach will provide tables, chairs, 2 electrical outlets, networking equipment and internet access to facilitate the tournament.

All registered players will be randomly seeded in a double elimination bracket prior to the tournament. Players will connect to Battle.net and compete with designated opponents. In the event that internet access becomes unavailable, or Battle.net is down, the tournament will take place online after Gamers for Giving on a newly designated date.

Check-in for the Starcraft 2 tournament will begin at 10:00 AM. Once checked in, players will be allowed to deploy their equipment in the Starcraft 2 tournament area. Players are welcome to warm-up once their equipment has been set up. The tournament will start promptly at 1:00 PM. Carts will be provided by Eastern Michigan University to assist players in loading / unloading their equipment.

*Prize pool is based on a minimum number of 32 players competing in the Starcraft 2 tournament. If the minimum is not met, the prize pool will be re-adjusted. Prize pool is derived from player entry fees.

General Rules

+ 1vs1 Tournament

+ Best of three. The first player to win 2 matches against their opponent will be declared the winner.

+ Double Elimination. Players will play one match against a designated opponent. The victor will move on through the winner's bracket, while the loser will be placed in the loser's bracket. Players must lose twice to be eliminated.

+ Players will mutually agree to play a map from the map pool. A tournament referee will help moderate the decision. If a mutual decision cannot be made, the tournament referee will moderate a 'toss / pick' map selection process between players. Players will take turns selecting maps they DO NOT wish to play until a map from the pool has been chosen.

+ Players must bring their own PC / laptop, as well as the necessary peripherals to compete in the Starcraft II tournament (see equipment check-list below).

+ Players may not use 3rd party add-ons.

+ Any attempt to tamper with the tournament network in such a way that hinders the competition will result in disqualification and removal from the event.

+ Players are welcome to play warm-up games with other players during periods of down time.

+ Players eliminated from the tournament are welcome to continue gaming with other attendees until the event comes to a close at 10:00 PM.

+ The latest official patch will be used throughout the event.

+ Player's may not pause a game without a referee's consent, or the consent of their opponent via in-game chat. Pausing a game without the consent of either party could result in a warning or disqualification at the discretion of the acting referee.

Settings

Category = Melee

Mode = 1v1

Game Speed = Faster

Map Pool

MLG Metalopolis
MLG Shakuras Plateau
MLG Shattered Temple
MLG Tal'darim Altar
MLG Typhon Peaks
MLG Xel'Naga Caverns

Event Rules

- + Don't do anything illegal. Drugs and alcohol are not allowed!
- + Please don't smoke inside. Cigarettes must be disposed of properly outside the venue.
- + Keep your area clean! Trash cans will be placed throughout the Starcraft 2 tournament.
- + Don't touch other people's stuff!
- + Only individuals who are paid Starcraft 2 participants are allowed in the tournament area.
- + Be nice to others. Conduct that is deemed to be 'unfriendly' or threatening by tournament staff could result in you being kicked out.
- + Be respectful of the tournament volunteers.
- + DO NOT DAISY CHAIN POWER STRIPS!! Doing so could result in your removal from the event. Each tournament seat comes with 2 electrical outlets. Do not use more than two outlets unless you have explicit permission from a Gamers for Giving tournament moderator.

Things you need to bring...

Below you'll find a handy check-list of things you'll need to bring with you to the LAN. We'll be providing all tables, chairs, electrical outlets and networking equipment (but you'll need to bring your own Ethernet cable!). Here's what you need to provide...

- + Computer / Laptop & necessary cables
- + Monitor
- + Headset
- + Ethernet cable (at least 25 feet long – cat5, cat5e or cat6)
- + Starcraft 2 (make sure it's installed on your computer!)
- + Snacks (or money if you plan on purchasing food)

Additional Information / FAQ

- + If you sign up for the Starcraft 2 tournament but need to cancel your registration, visit the contact page of GamersforGiving.org and let us know. We'll issue you a full refund. Please note however, refunds will not be issued less than 72 hours prior to the event.

+ If you'd like to discuss the Starcraft 2 tournament with Gamers Outreach staff or other attendees, you can register on the Gamers Outreach forums at forums.gamersoutreach.org.

+ If you are participating in the Starcraft 2 tournament, to prevent potential match scheduling conflicts, it is recommended you do not participate in other Gamers for Giving headlining activities (i.e. also registering for the Halo:Reach tournament or Black Ops tournament).

+ Professional Starcraft 2 players are not allowed to compete in the Gamers for Giving Starcraft 2 tournament.

+ While Gamers Outreach & Gamers for Giving volunteers take as many precautions as possible to ensure the safety and protection of equipment during the event, ultimately, your belongings are your responsibility. Gamers Outreach takes no responsibility for lost or stolen items.

If you have any questions, swing by the contact page of GamersforGiving.org and shoot us a message!

We'll see you on June 18th!